# Beyond Corsi: Examining Weighted Shots

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# Looking Beyond Corsi

- Corsi is dead! (At least according to Ken Campbell)
- In many ways "pure" Corsi has been dead for a while now
  - Corsi Rel adjusts for strength of teammates
  - dCorsi (Burtch) accounts for situational factors, looks at offense/defense separately
  - Score Adjusted Corsi (Tulsky, McCurdy) is more predictive than raw Corsi
- Corsi has flaws that others have pointed out
  - Treats goals, shots, misses and blocks the same (no "quality" factor)

## Weighted Shots and Score Adjustments

- Team level Weighted Shots (wSH or Tango) differentiates between goals and non-goals
  - Goals = 1
  - Non-Goal Shot Attempts: 0.2
- Score Adjustments are necessary to properly weight events depending on game state and location
  - Game State: Losing teams shoot more, but score on a lower % of those shots
  - Location: Home teams take more shots
- At the team level Score Adjusted Weighted Shots (SAwSH) is as repeatable as Score Adjusted Corsi (SAC)
- SAwSH is a better predictor of future Goals For Percentage than SAC

### Individual Score Adjusted Weighted Shots: The Basics

- Only 5v5 Data
- Adjusted for score and location
- Consider forwards and defencemen separately
  - What's indicative of success for a forward is different than for a defenceman
- Consider offence and defence separately
- Weights derived from split-half regression, i.e.:
  - Odd/Even GF60 ~ Even/Odd iGF60 + Even/Odd TMGF60 + ...
  - Even/Odd GA60 ~ Odd/Even GA60 + Odd/Even SAAS60 + ...

Stat	Individual	Teammate
Goals For	0.346	0.100*
Shot Attempts For Saved	0.022	0.036
Shot Attempts For Missed	0.052	0.037
Shot Attempts For Blocked	0.036	0.029
1 <sup>st</sup> Assists	0.337	n/a
2 <sup>nd</sup> Assists	0.260	n/a

All weights are before score/venue adjustment \*Teammate goals exclude 1<sup>st</sup> and 2<sup>nd</sup> assists

 $SAwSHF60 = 0.34 * iGF60 + 0.10 * TMGF60 + 0.02 * iSAFS + \cdots$ 

Offensive Event Weights -Forwards

- Individual shot attempts are more heavily weighted than teammates' shot attempts
- 1<sup>st</sup> assists are just as valuable as goals

Stat	Individual	Teammate
Goals For	0.054*	0.114***
Shot Attempts For Saved	0.054*	0.042
Shot Attempts For Missed	0.022**	0.029
Shot Attempts For Blocked	0.022**	0.041
1 <sup>st</sup> Assists	0.320	n/a
2 <sup>nd</sup> Assists	0.103	n/a

All weights are before score/venue adjustment

\*Modelled as one variable

\*\*Modelled as one variable

\*\*\*Teammate goals exclude 1<sup>st</sup> and 2<sup>nd</sup> assists

 $SAwSHF60 = 0.05 * iGF60 + 0.11 * TMGF60 + 0.05 * iSAFS + \cdots$ 

Offensive Event Weights -Defencemen

- For defencemen, goal scoring is less critical than shot generation
- After the puck leaves a defenceman's stick they have little control over it
- Assists are once again a key predictor of future success

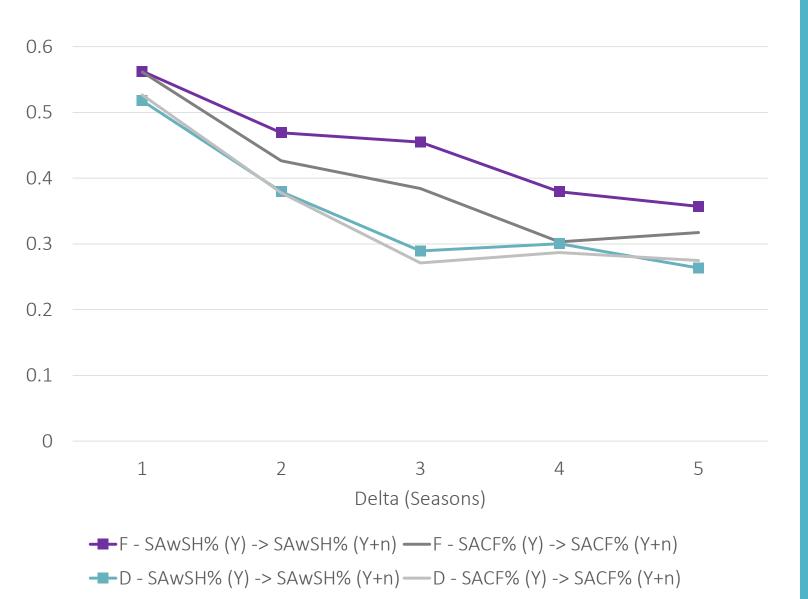
Stat	Forwards	Defencemen
Goals Against	0.128	0.085
Shot Attempts Against Saved	0.043	0.045
Shot Attempts Against Missed	0.038	0.048
Shot Attempts Against Blocked	0.036	0.025

All weights are before score/venue adjustment

 $F: SAwSHA60 = 0.13 * GA60 + 0.04 * SAAS60 + 0.04 * SAAM + \cdots$  $D: SAwSHA60 = 0.09 * GA60 + 0.05 * SAAS60 + 0.05 * SAAM + \cdots$ 

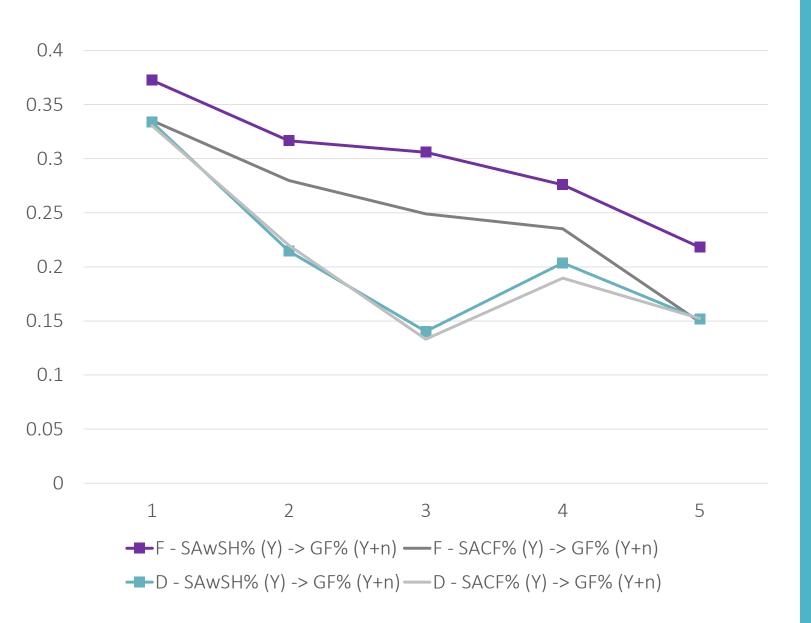
#### Defensive Event Weights

- Preventing goals against appears to be more of a talent for forwards than defencemen
- For forwards there's little difference between non-goal events
- For defencemen, blocked shots are less "risky" than saves and misses



#### Repeatability

- For forwards, SAwSh% shows better repeatability over longer periods of time than SACF%
- For defencemen, SAwSh% shows roughly equal repeatability



#### Predictability

- For forwards, SAwSh% is a consistently better predictor of future GF%
- For defencemen, SAwSh% is an equally good predictor of future GF%

### Next Steps

- Similar to Corsi we can look at Quality of Competition and Teammates, and Rel stats
  - In particular, relative stats may be more valuable in future predictions of defence
- We can also look at the breakdown between individual and teammate components
  - Individual components show higher repeatability
  - Does splitting by individual/teammate lead to better predictions in future years?
- We can look at adding more granularity to our shot data (rebounds, rush shots, etc.)